

# Introduction to Agentic AI

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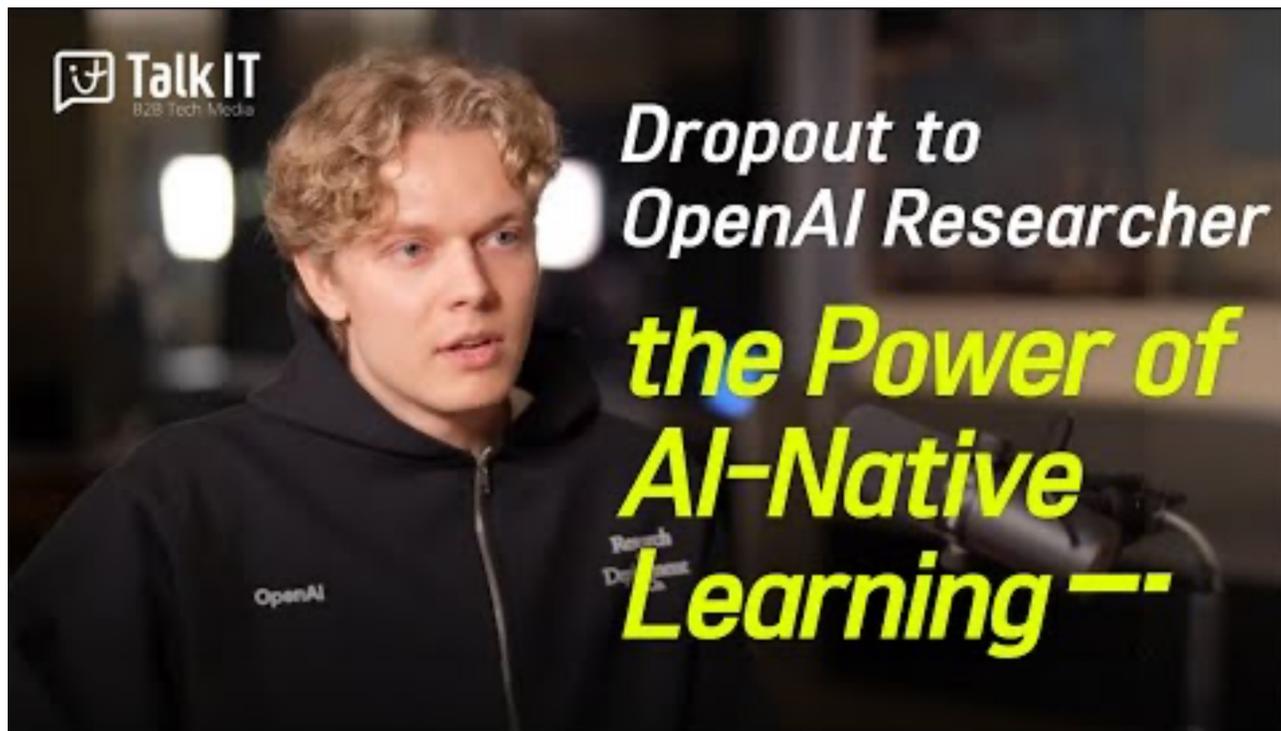
# Instructor Information

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- No Teams message, please.

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- Duty:
  - Help with hands-on lectures and grade assignments;
  - Work with students on learning questions and projects.

# Learning Strategy: A Top-Down Approach



<https://www.youtube.com/watch?v=F3EmKJMaWe4>

# Thinking Generative AI as A Student with GPA 3.9

- Treat LLM as a student, but use it as an “expert simulator” (knowledge base).
- LLM requires clear, fine-grained, and complete information as the prompt to give you high-quality feedback.
- You need to have accurate logic and a specific mind for the problem to solve when giving your prompts. (**You are the teacher**)
- Multi-round interaction and feedback.
- Do not think LLM can read your mind. Communication is important.

# Be Careful about Top-Down Approach

- Generative AI tools can hallucinate
  - Training data can be dirty
  - The model is inherently probabilistic
  - Fine-tuning method encourages hallucinating
- Top-down approach with guidance
  - This course requires finishing a project by independently learning unfamiliar concepts and coding, with the help of instructor/TA, online resources and generative AI tools such as NotebookLM.
  - PhD training is a good way to execute the Top-Down Approach with necessary guidance and feedback.

# Talk More About Education

- Alexandr Wang, born in Jan. 1997
  - Meta's chief AI officer since 2025
  - Co-funder of Scale AI
  - Dropped out of MIT
- His family education is excellent
  - His parents are physicists at the Los Alamos National Laboratory
  - His two brothers all have PhD degrees
  - He qualified for the Math Olympiad Program in 2013, the US Physics Team in 2014, and was a USACO finalist in 2012 and 2013



My opinion: university education and guidance (beyond knowledge) are still necessary if we do not have professional guidance from other sources.

[https://en.wikipedia.org/wiki/Alexandr\\_Wang](https://en.wikipedia.org/wiki/Alexandr_Wang)

# The History of Artificial Intelligence

- AI is not just machine learning, deep learning or large language models.
- AI Agent, as a subfield of AI, exist from last century, around 80's.



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# AI Agent: Traditional Agent and LLM Agent

- AI Agents include both traditional AI agent and modern LLM Agent

- Traditional AI Agent



- Modern LLM Agent



- To avoid argument, Andrew Ng calls it **Agentic AI**



# Agentic AI, AI Agent and Agentic Workflow

- Agentic AI is the **framework**; a broader concept of solving issues with limited supervision. (e.g., Smart Home System)
- AI agents are the **building blocks** within the framework; a specific component within that system that is designed to handle tasks and processes with **a degree of autonomy**. (e.g., Smart Light)
- Agentic workflows are structured, **predefined sequences** of AI steps for predictable tasks (more deterministic).

# Generative AI and Agentic AI

- Generative AI: creates new content such as text, images, music, or code by learning patterns from vast amounts of existing data.
- Agentic AI: using a digital ecosystem of LLM, ML, NLP to perform autonomous tasks on behalf of the user or another system.
- Agentic AI is focused on decisions as opposed to creating the actual new content and does **not solely rely on human prompts** nor require human oversight.

# LLM and Agentic AI

- Large language models (as the Brain)
  - GPT-like (also called *auto-regressive* Transformer models)
  - BERT-like (also called *auto-encoding* Transformer models)
  - T5-like (also called *sequence-to-sequence* Transformer models)
- Autoregressive: language model generates text by predicting the next token based on previous tokens
  
- While LLMs have enabled more natural interactions, Agentic AI takes it a step further by allowing **OBJECT(Agent)** to make decisions, plan actions, and adapt to changing environments.

# LLM and Agentic AI: An NPC Example

- With an LLM: the NPC responds to your questions in a more natural, varied way. But the NPC remains static, it won't act unless you do something first.
- With Agentic AI: the NPC can decide to go look for help, set a trap, or avoid you completely.
- We are moving from scripted responders to autonomous actors within the game world.



NPC, Non-player character, <https://learn.microsoft.com/en-us/minecraft/creator/documents/npcdialogue?view=mincraft-bedrock-stable>

# Agentic AI Empowers NPCs

- **Autonomy:** Making independent decisions based on the game state.
- **Adaptability:** Adjusting strategies in response to player actions.
- **Persistence:** Remembering past interactions to inform future behavior.

This shift means NPCs can now directly interact with their environment through goal-directed behaviors, ultimately leading to **more dynamic and unpredictable gameplay.**

# Agentic AI: New Software Era

Software 1.0

computer code



computer



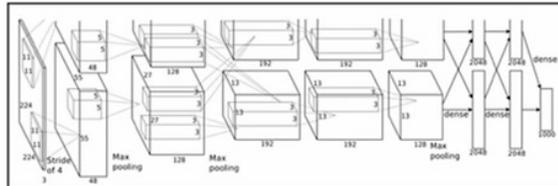
became programmable in ~1940s

Software 2.0

weights



neural net



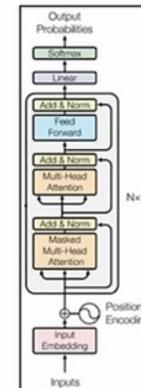
fixed function neural net  
e.g. AlexNet: for image recognition (~2012)

Software 3.0

prompts



LLM

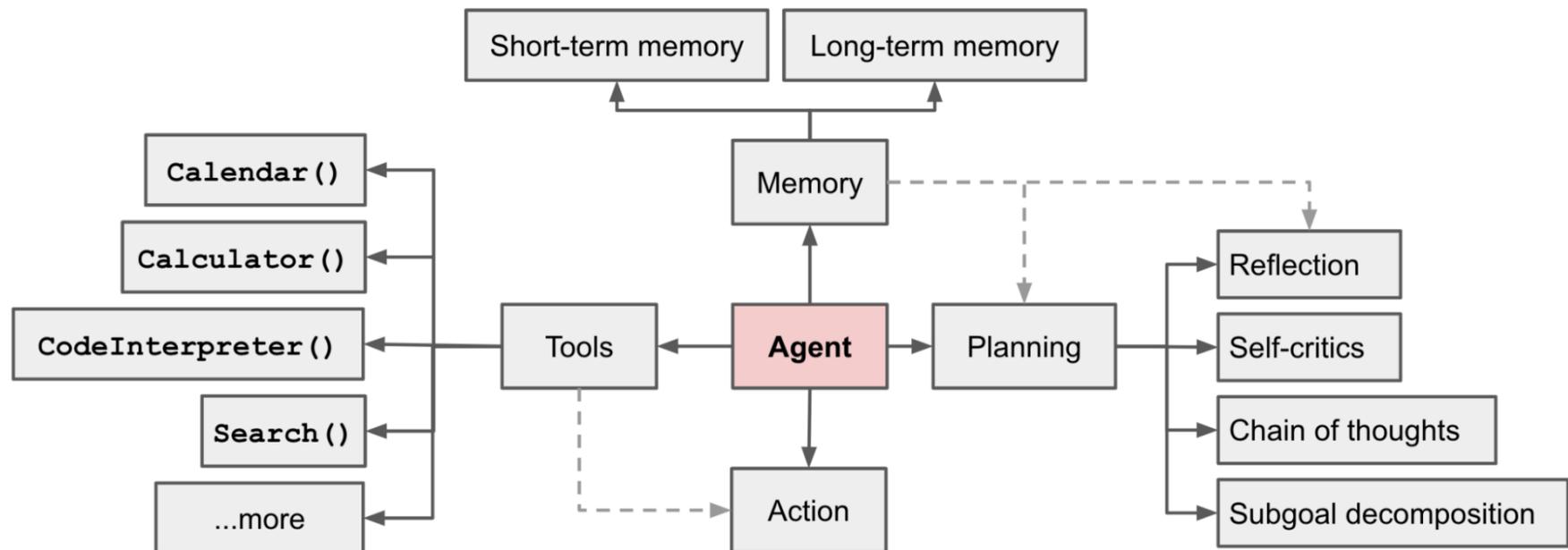


~2019

Image from Andrej Karpathy, Co-founder of OpenAI, PhD from Stanford, Advised by Feifei LI



# Agentic AI: LLM Agent



# Agentic AI: Vibe Coding

- Use natural language prompts to guide large language models to generate, refine, and debug entire code.
- When “I” gets error messages “I” just copy paste them in with no comment, usually that fixes it.
- Sometimes the LLMs can't fix a bug so “I” just works around it or ask for random changes until it goes away.

“I” from Andrej Karpathy: <https://x.com/karpathy/status/1886192184808149383>

# Agentic AI Extends Automation

Agentic AI  $\Rightarrow$  repeated LLM API calls + memory + the ability call other pieces of code (Tool)

Agentic AI  $\Rightarrow$  Vibe Coding

The benefit of using agentic design is to automate the complex task that requires reasoning.

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# CS/AI Changing Fast! You Need Top-Down Training!

- New programmable layer of abstraction to master, in addition to traditional layers.
  - agents, subagents, their prompts, contexts, memory, modes, permissions, tools, plugins, skills, hooks, MCP, workflows, IDE integrations
- Powerful alien tools are handed around except it comes with no manual and everyone has to figure out how to operate it;
- Build an all-encompassing **mental model** for the strengths and pitfalls of fundamentally stochastic, fallible, unintelligible and changing entities suddenly intermingled with what used to be good old-fashioned engineering.

<https://x.com/karpathy/status/2004607146781278521>

# Some Reminders about the Course

- Cover both the theory and practice of agentic AI, while avoiding overemphasis on the details of any single framework;
- Use the concepts you learn in this course in your own projects, using any framework you like;
- **First Day Attendance Assignment.**

# Time to Talk about Syllabus

- Two Versions:
  - Undergraduate Version
  - Graduate Version (with extra Take-home Final Exam)
- Totally New Course
  - Comprehensive content
  - No textbook available
  - Hybrid students: Undergraduates, Master's, PhD students